Amendment to the Claims

Kindly amend claims 1-25 as set forth below. In accordance with current amendment practice, a complete listing of claims is provided herein. The changes in the amended claims are shown by double brackets or strikethrough (for deleted matter) and underlining (for added matter).

1. (Currently Amended) A method for separately determining at least one of a request packet traversal time and response a response packet traversal time of packet traversal in a computer network between a first computer system and a second computer system comprising:

determining the clock a clock time difference V between a clock time of the first computer system and a clock time of the second computer system using a statistical method, wherein the clock time of the first computer system and the clock time of the second computer system are unsynchronized; and

calculating either at least one of the request packet traversal time Dq [[or]] and the response packet traversal time Dp using said clock time difference V.

2. (Currently Amended) The method according to claim 1 comprising:

calculating the request <u>packet</u> traversal time Dq by adding the clock <u>time</u> difference V to the <u>arrival an arrival</u> time U2 at the second computer [[side]] <u>system of a request packet sent by the first computer system in units of its clock a clock of the second computer and subtracting the transmitting a transmitting time T1 at the first computer [[side]] system of the request packet, as [[is]] Dq = U2 + V - T1; and</u>

calculating the response <u>packet</u> traversal time Dp by subtracting Dq from D, where D is the time <u>a</u> time difference in first computer clock units between <u>sending the</u> transmitting time T1 of the request <u>packet</u> and <u>a</u> receiving time T4 at the first computer <u>system of the response a response packet sent by the second computer system minus a request processing time Ds of the second computer <u>system request processing time Ds</u>, as [[is]] Dp = D - Dq = T4 - T1 - Ds - Dq.</u>

3. (Currently Amended) The method according to claim 1 in which the determining the clock time difference V comprises a repetition of the following:

predicting the point a point in time when a request will arrive on the second computer system in units of the first computer clock a clock of the first computer system; and

comparing said predicted point in time from the predicting with the point in time the an actual time of arrival of the request on the second computer system actually happens in units of the of a clock of the second computer elock system.

- 4. (Currently Amended) The method according to claim 3 used for improving network performance managing the computer network by re-directing packets to a different routing path when at least one of the request packet transversal time and the response packet transversal time indicates a path was detected to be of low performance.
- 5. (Currently Amended) The method according to claim 1 in which the first computer system [[is]] <u>comprises</u> a client <u>computer system</u> and the second computer system [[is]] <u>comprises</u> a server computer system.
- 6. (Currently Amended) The method according to claim 1 in which the first computer system [[is]] comprises a server computer system and the second computer system [[is]] comprises a client computer system.
- 7. (Currently Amended) The method according to claim 1 in which the first computer system [[is]] <u>comprises</u> a client <u>computer system</u> and the second computer system [[is]] <u>comprises</u> a router computer system.
- 8. (Currently Amended) The method according to claim 1 in which the first computer system [[is]] <u>comprises</u> a router <u>computer system</u> and the second computer system [[is]] <u>comprises</u> a router another router computer system.

9. (Currently Amended) A system for separately determining at least one of a request packet traversal time and response a response packet traversal time of packet traversal in a computer network between a first computer system and a second computer system comprising:

means for determining the clock a clock time difference V between a clock time of the first computer system and a clock time of the second computer system using a statistical method, wherein the clock time of the first computer system and the clock time of the second computer system are unsynchronized; and

means for calculating either at least one of the request packet traversal time Dq [[or]] and the response packet traversal time Dp using said clock time difference V.

10. (Currently Amended) The system according to claim 9 comprising:

means for calculating the request <u>packet</u> traversal time Dq by adding the clock <u>time</u> difference V to <u>the arrival an arrival</u> time U2 at the second computer [[side]] <u>system</u> of a request <u>packet</u> sent by the first computer <u>system</u> in units of <u>its clock a clock of the</u> second computer and subtracting the transmitting a transmitting time T1 at the first computer [[side]] <u>system of the request packet</u>, as [[is]] Dq = U2 + V - T1; and

means for calculating the response <u>packet</u> traversal time Dp by subtracting Dq from D, where D is the time a time difference in first computer clock units between <u>sending the transmitting time T1 of</u> the request <u>packet</u> and <u>a receiving time T4 at the first computer system of the response a response packet sent by the second computer system minus <u>a request processing time Ds of</u> the second computer <u>system request processing</u> time Ds, as [[is]] Dp = D - Dq = T4 - T1 - Ds - Dq.</u>

11. (Original) The system according to claim 9 in which the means for determining the clock <u>time</u> difference V comprises a repetition of the following:

predicting the point a point in time when a request will arrive on the second computer system in units of the first computer clock a clock of the first computer system; and

comparing said predicted-point in time from the predicting with the point in time the an actual time of arrival of the request on the second computer system actually happens in units of the of a clock of the second computer elock system.

- 12. (Currently Amended) The system according to claim 11 used for improving network performance managing the computer network by re-directing packets to a different routing path when at least one of the request packet transversal time and the response packet transversal time indicates a path was detected to be of low performance.
- 13. (Currently Amended) The system according to claim 9 in which the first computer system [[is]] <u>comprises</u> a client <u>computer system</u> and the second computer system [[is]] <u>comprises</u> a server computer system.
- 14. (Currently Amended) The system according to claim 9 in which the first computer system [[is]] <u>comprises</u> a server <u>computer system</u> and the second computer system [[is]] <u>comprises</u> a client computer system.
- 15. (Currently Amended) The system according to claim 9 in which the first computer system [[is]] comprises a client computer system and the second computer system [[is]] comprises a router computer system.
- 16. (Currently Amended) The system according to claim 9 in which the first computer system [[is]] comprises a router computer system and the second computer system [[is]] comprises a router another router computer system.
- 17. (Currently Amended) A computer program comprising code portions adapted for performing a method for separately determining at least one of a request packet traversal time and response a response packet traversal time of packet traversal in a computer network between a first computer system and a second computer system comprising:

determining the clock a clock time difference V between a clock time of the first computer system and a clock time of the second computer system using a statistical method, wherein the clock time of the first computer system and the clock time of the second computer system are unsynchronized; and

calculating either at least one of the request packet traversal time Dq [[or]] and the response packet traversal time Dp using said clock time difference V.

18. (Currently Amended) At least one program storage device readable by a machine, tangibly embodying at least one program of instructions executable by the machine to perform a method for separately determining at least one of a request packet traversal time and response a response packet traversal time of packet traversal in a computer network between a first computer system and a second computer system comprising:

determining the clock a clock time difference V between a clock time of the first computer system and a clock time of the second computer system using a statistical method, wherein the clock time of the first computer system and the clock time of the second computer system are unsynchronized; and

calculating either at least one of the request packet traversal time Dq [[or]] and the response packet traversal time Dp using said clock time difference V.

19. (Currently Amended) The at least one program storage device of claim 18, wherein said method further comprises:

calculating the request <u>packet</u> traversal time Dq by adding the clock <u>time</u>
difference V to the <u>arrival an arrival</u> time U2 at the second computer [[side]] <u>system of a request packet sent by the first computer system in units of its clock a clock of the second computer and subtracting the transmitting a transmitting time T1 at the first computer [[side]] system of the request packet, as [[is]] Dq = U2 + V - T1; and</u>

calculating the response <u>packet</u> traversal time Dp by subtracting Dq from D, where D is the time <u>a time</u> difference in first computer clock units between <u>sending-the</u> transmitting time T1 of the request <u>packet</u> and <u>a receiving time T4 at the first computer system of the response a response packet sent by the second computer system minus a request processing time Ds of the second computer <u>system request processing time Ds</u>, as [[is]] Dp = D - Dq = T4 - T1 - Ds - Dq.</u>

20. (Currently Amended) The at least one program storage device of claim 18 in which the determining the clock time difference V comprises a repetition of the following:

predicting the point a point in time when a request will arrive on the second computer system in units of the first computer clock a clock of the first computer system; and

comparing said predicted-point in time from the predicting with the point in time the an actual time of arrival of the request on the second computer system actually happens in units of the of a clock of the second computer elock system.

- 21. (Currently Amended) The at least one program storage device of claim 20 used for improving network performance managing the computer network by re-directing packets to a different routing path when at least one of the request packet transversal time and the response packet transversal time indicates a path was detected to be of low performance.
- 22. (Currently Amended) The at least one program storage device of claim 18 in which the first computer system [[is]] <u>comprises</u> a client <u>computer system</u> and the second computer system [[is]] <u>comprises</u> a server computer system.
- 23. (Currently Amended) The at least one program storage device of claim 18 in which the first computer system [[is]] <u>comprises</u> a server <u>computer system</u> and the second computer system [[is]] <u>comprises</u> a client computer system.
- 24. (Currently Amended) The at least one program storage device of claim 18 in which the first computer system [[is]] <u>comprises</u> a client <u>computer system</u> and the second computer system [[is]] <u>comprises</u> a router computer system.
- 25. (Currently Amended) The at least one program storage device of claim 18 in which the first computer system [[is]] <u>comprises</u> a router <u>computer system</u> and the second computer system [[is]] <u>comprises a router another router computer system</u>.